MUSEUM STUDIES (MUS)

MUS 500 Selected Topics (1-6 Credits)
Design
Exploration of a topic (to be determined) not covered by the standard curriculum but of interest to faculty and students in a particular semester.
Repeatable

MUS 503 Introduction to Museum Studies (3 Credits)
Design
The museum's historical development and its role in modern society. Curatorial methodologies, research techniques, professional ethics, and effective writing. Permission of instructor
Shared Competencies: Critical and Creative Thinking (https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/)

MUS 504 Administrative Challenge and Change in Museums (3 Credits)
Design
Organizational change and current practice will be explored through visits to New York City museums and galleries. Presentations will be given by museum professionals.

MUS 506 Ethnographic Curatorship (3 Credits)
Design
Overview of important theoretical and practical challenges facing curators of history and anthropology, using theoretically grounded and case-study based readings. Students also have the opportunity for hands-on experience with collections through a final exhibition project.
Shared Competencies: Critical and Creative Thinking (https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/)

MUS 507 Digital Collections Management & Preservation (3 Credits)
Design
Course explores the creation, organization, and preservation of digital collections. Born-digital, digital surrogate, and archival assets will be defined and discussed as they relate to museum collections and cultural heritage.
Repeatable
Prereq: MUS 607 or MUS 407

MUS 508 Identifying Materials, Processes & Techniques (3 Credits)
Design
Students will examine, identify, and understand various techniques and materials used in the wide range of objects that populate permanent collections, an essential skill for museum collection professionals, curators, and historians.

MUS 600 Selected Topics (1-6 Credits)
Design
Exploration of a topic (to be determined) not covered by the standard curriculum but of interest to faculty and students in a particular semester.
Repeatable

MUS 601 Museum Preparation & Installation (3 Credits)
Design
Introduction to the basics of art and object handling, installation techniques, object preparation, passive conservation, matting, framing, storage, shipping. New technologies and contemporary practices, including projection, lighting, and sound installations.

MUS 602 Digital Tools for Museums (3 Credits)
Design
Introduces fundamental applications used in museums and collections through the management of archival digital assets; production of exhibition graphics, printed collateral, promotional material; and digital modeling. Field related best practices, compliance and industry standards.

MUS 603 Practicum I Graduate Seminar in Museum Studies (1.5 Credits)
Design
The Practicum I Graduate Seminar will explore themes of professional practice, academic standards, general best practice, and current trends and topics in the museum and cultural heritage field. Guest speakers and student presentations will introduce contemporary issues and facilitate dialogue about contemporary museum practice.

MUS 604 Practicum II Graduate Seminar in Museum Studies (1.5 Credits)
Design
The Practicum II Graduate Seminar will continue to build on the professional practice themes and strategies introduced in Practicum I. Advisory recommendation Prereq: MUS 603

MUS 607 Collections Management (3 Credits)
Design
Double-numbered with MUS 407
Administration and operation of a museum collection, including registration, cataloging, storage techniques, conservation, insurance, shipping, handling. Computer registration, photographic documentation systems, and other information retrieval systems. Laboratory experience in SU Art Collections. Additional work required of graduate students.
Shared Competencies: Critical and Creative Thinking (https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/); Ethics and Integrity (https://coursecatalog.syracuse.edu/shared-competencies/ethics-and-integrity/)

MUS 614 Tourism, Museums and Heritage Sites (3 Credits)
Design
Double-numbered with MUS 414
This course explores cultural tourism in relation to museums and heritage sites.

MUS 616 Making History, Building Community: Debates and Themes in Museum Interpretation (3 Credits)
Design
Double-numbered with MUS 416
Explores the role of history museums and their companion spaces - historic sites, national parks, memorials and monuments - in shaping understanding of the past, the interpretive challenges that arise with public engagement
Shared Competencies: Critical and Creative Thinking (https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/)

MUS 670 Experience Credit (1-6 Credits)
Design
Participation in a discipline or subject related experience. Student must be evaluated by written or oral reports or an examination. Permission in advance with the consent of the department chairperson, instructor, and dean. Limited to those in good academic standing.
Repeatable

MUS 690 Independent Study (1-6 Credits)
Design
Exploration of a problem, or problems, in depth. Individual independent study upon a plan submitted by the student. Admission by consent of supervising instructor(s) and the department.
Repeatable

MUS 700 Selected Topics (1-6 Credits)
Design
Exploration of a topic (to be determined) not covered by the standard curriculum but of interest to faculty and students in a particular semester.
Repeatable

MUS 703 Fine Art Curatorship (3 Credits)
Design
This course explores the history and current trends in fine art curatorship. Students will be exposed to various curatorial styles and methods specifically dealing with fine arts, and hone research and writing skills through curatorial projects.

MUS 704 Museum/Gallery Internship (0 Credits)
Design
Eight weeks or more of full-time work in an approved museum or gallery under close supervision of senior staff. Permission of department chair

MUS 705 Print Curatorship (3 Credits)
Design
Double-numbered with MUS 405
The origins and development of printmaking media are highlighted. Emphasizing the study of original prints by Durer, Rembrandt, Whistler, Picasso, and Rauschenberg in the University Art Collection. Additional work required of graduate students.

MUS 706 Exhibition Design (3 Credits)
Design
Double-numbered with MUS 406
This course teaches the fundamental theory and practice of exhibition design. Concepts including accessibility in design, practical and digital approaches and conceptual strategies will be presented. University and community museums and collections provide hands-on opportunity to apply technical skills and theoretical concepts. Additional work for graduate students.
Advisory recommendation Prereq: MUS 602 or DES 102

MUS 708 Public Learning in Museums (3 Credits)
Design
Double-numbered with MUS 408
Examine the educational role of museums in society. Study contemporary educational theory, audience development, and accessibility issues within the museum context. Additional work required of graduate students.
Shared Competencies: Critical and Creative Thinking (https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/)

MUS 709 Museum Management (3 Credits)
Design
Double-numbered with MUS 409
Principles of effective leadership; mission, vision, and values; board, staff, executive relationships; civic engagement; assembling workforce; fiscal procedures; budget development. Short and long term goals planning. Direct experience with local museum professionals. Additional work required of graduate students.
Shared Competencies: Critical and Creative Thinking (https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/)

MUS 712 Museum Development (3 Credits)
Design
Double-numbered with MUS 412
Understanding philanthropy and the fundamentals of successful fundraising, articulating a case for support, building endowment, capital campaigns, special events, planned giving, corporate and foundational support, practicing stewardship, the development profession. Additional work required of graduate students.
Shared Competencies: Critical and Creative Thinking (https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/)

MUS 750 Advanced Problems in Museum Studies (1-6 Credits)
Design
Individual projects of substantial complexity addressing specific problems in the field. Permission of instructor
Repeatable 2 times for 6 credits maximum

MUS 770 Experience Credit (1-6 Credits)
Design
Participation in a discipline or subject related experience. Student must be evaluated by written or oral reports or an examination. Permission in advance with the consent of the department chairperson, instructor, and dean. Limited to those in good academic standing.
Repeatable

MUS 790 Independent Study (1-6 Credits)
Design
Exploration of a problem, or problems, in depth. Individual independent study upon a plan submitted by the student. Admission by consent of supervising instructor(s) and the department.
Repeatable

MUS 896 Graduate Research Project (3 Credits)
Design
Final presentation of research project accompanied by written statement and oral examination. Taken in final semester upon advisor's approval. Permission of chair

MUS 898 Degree in Progress (0 Credits)
Design

MUS 970 Experience Credit (1-6 Credits)
Design
Participation in a discipline or subject related experience. Student must be evaluated by written or oral reports or an examination. Permission in advance with the consent of the department chairperson, instructor, and dean. Limited to those in good academic standing.
Repeatable