# RECORDING AND ALLIED ENTERTAINMENT (RAE)

### RAE 500 Selected Topics (1-6 Credits)

Music

Exploration of a topic (to be determined) not covered by the standard curriculum but of interest to faculty and students in a particular semester. Repeatable

# RAE 501 Reconciling Arts and Commerce: Arts Entrepreneurship (3 Credits)

Music

Campus-wide offering for arts-oriented students. Explores the balance between the creative process and commercial realities. Insight on marketing, networking and self-promotion strategies. Permission of instructor.

#### RAE 600 Selected Topics (1-6 Credits)

Music

Exploration of a topic (to be determined) not covered by the standard curriculum but of interest to faculty and students in a particular semester. Repeatable

#### RAE 601 Audio Arts Graduate Survey (3 Credits)

Music

Foundational widescreen view of the business of audio and music in entertainment media. Creative processes, industry careers, revenue streams, and studio theory will be introduced.

### RAE 610 Audio Arts Colloquium (1 Credit)

Music

A three-phase course taught in one-credit increments designed to give Audio Arts students a grounding in the fields of culture of audio arts and music-related media.

Repeatable 3 times for 3 credits maximum

# RAE 622 Music Aesthetics and Fundamentals for Industry Professionals (3 Credits)

Music

Musical aesthetics and fundamentals for future music industry professionals. Emphasis placed on the role of aesthetics in the music industry, exploring how an understanding of musical fundamentals can inform decisions in areas such as production, marketing, artist management, and sound design.

#### RAE 670 Experience Credit (1-6 Credits)

Music

Participation in a discipline or subject related experience. Student must be evaluated by written or oral reports or an examination. Permission in advance with the consent of the department chairperson, instructor, and dean. Limited to those in good academic standing.

Repeatable

## RAE 675 Audio Arts Industry Practicum (3 Credits)

Music

Students work in a professional audio arts setting for a minimum of six weeks, while participating in online discussions and doing a research paper on the industry.

### RAE 690 Independent Study (1-6 Credits)

Music

Exploration of a problem, or problems, in depth. Individual independent study upon a plan submitted by the student. Admission by consent of supervising instructor(s) and the department.

Repeatable