

# MUSEUM STUDIES (MUS)

## MUS 100 Selected Topics (1-6 Credits)

### Design

Exploration of a topic (to be determined) not covered by the standard curriculum but of interest to faculty and students in a particular semester. Repeatable

## MUS 270 Experience Credit (1-6 Credits)

### Design

Participation in a discipline or subject related experience. Student must be evaluated by written or oral reports or an examination. Permission in advance with the consent of the department chairperson, instructor, and dean. Limited to those in good academic standing. Repeatable

## MUS 290 Independent Study (1-6 Credits)

### Design

Exploration of a problem, or problems, in depth. Individual independent study upon a plan submitted by the student. Admission by consent of supervising instructor(s) and the department. Repeatable

## MUS 300 Selected Topics (1-6 Credits)

### Design

Exploration of a topic (to be determined) not covered by the standard curriculum but of interest to faculty and students in a particular semester. Repeatable

## MUS 380 International Course (1-12 Credits)

### Design

Offered through SUAbroad by educational institution outside the United States. Student registers for the course at the foreign institution and is graded according to that institution's practice. SUAbroad works with the S.U. academic department to assign the appropriate course level, title, and grade for the student's transcript. Repeatable

## MUS 400 Selected Topics (1-6 Credits)

### Design

Exploration of a topic (to be determined) not covered by the standard curriculum but of interest to faculty and students in a particular semester. Repeatable

## MUS 405 Print Curatorship (3 Credits)

### Design

Double-numbered with MUS 705

The origins and development of printmaking media are highlighted. Emphasizing the study of original prints by Durer, Rembrandt, Whistler, Picasso, and Rauschenberg in the University Art Collection. Additional work required of graduate students.

## MUS 406 Exhibition Design (3 Credits)

### Design

Double-numbered with MUS 706

This course teaches the fundamental theory and practice of exhibition design. Concepts including accessibility in design, practical and digital approaches and conceptual strategies will be presented. University and community museums and collections provide hands-on opportunity to apply technical skills and theoretical concepts. Additional work for graduate students.

Prereq: DES 102

## MUS 407 Collections Management (3 Credits)

### Design

Double-numbered with MUS 607

Administration and operation of a museum collection, including registration, cataloging, storage techniques, conservation, insurance, shipping, handling. Computer registration, photographic documentation systems, and other information retrieval systems. Laboratory experience in SU Art Collections. Additional work required of graduate students.

Shared Competencies: Critical and Creative Thinking (<https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/>); Ethics and Integrity (<https://coursecatalog.syracuse.edu/shared-competencies/ethics-and-integrity/>)

## MUS 408 Public Learning in Museums (3 Credits)

### Design

Double-numbered with MUS 708

Examine the educational role of museums in society. Study contemporary educational theory, audience development, and accessibility issues within the museum context. Additional work required of graduate students.

Shared Competencies: Critical and Creative Thinking (<https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/>)

## MUS 409 Museum Management (3 Credits)

### Design

Double-numbered with MUS 709

Principles of effective leadership; mission, vision, and values; board, staff, executive relationships; civic engagement; assembling workforce; fiscal procedures; budget development. Short and long term goals planning. Direct experience with local museum professionals. Additional work required of graduate students.

Shared Competencies: Critical and Creative Thinking (<https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/>)

## MUS 412 Museum Development (3 Credits)

### Design

Double-numbered with MUS 712

Understanding philanthropy and the fundamentals of successful fundraising, articulating a case for support, building endowment, capital campaigns, special events, planned giving, corporate and foundational support, practicing stewardship, the development profession. Additional work required of graduate students.

Shared Competencies: Critical and Creative Thinking (<https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/>)

## MUS 414 Tourism, Museums and Heritage Sites (3 Credits)

### Design

Double-numbered with MUS 614

This course explores cultural tourism in relation to museums and heritage sites.

## MUS 416 Making History, Building Community: Debates and Themes in Museum Interpretation (3 Credits)

### Design

Double-numbered with MUS 616

Explores the role of history museums and their companion spaces - historic sites, national parks, memorials and monuments - in shaping understanding of the past, the interpretive challenges that arise with public engagement

Shared Competencies: Critical and Creative Thinking (<https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/>)

**MUS 480 International Course (1-12 Credits)**

*Design*

Offered through SUABroad by educational institution outside the United States. Student registers for the course at the foreign institution and is graded according to that institution's practice. SUABroad works with the S.U. academic department to assign the appropriate course level, title, and grade for the student's transcript.

Repeatable

**MUS 490 Independent Study (1-6 Credits)**

*Design*

Exploration of a topic (to be determined) not covered by the standard curriculum but of interest to faculty and students in a particular semester.

Repeatable

**MUS 500 Selected Topics (1-6 Credits)**

*Design*

Exploration of a topic (to be determined) not covered by the standard curriculum but of interest to faculty and students in a particular semester.

Repeatable

**MUS 503 Introduction to Museum Studies (3 Credits)**

*Design*

The museum's historical development and its role in modern society.

Curatorial methodologies, research techniques, professional ethics, and effective writing. Permission of instructor

Shared Competencies: Critical and Creative Thinking (<https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/>)

**MUS 504 Administrative Challenge and Change in Museums (3 Credits)**

*Design*

Organizational change and current practice will be explored through visits to New York City museums and galleries. Presentations will be given by museum professionals.

**MUS 506 Ethnographic Curatorship (3 Credits)**

*Design*

Overview of important theoretical and practical challenges facing curators of history and anthropology, using theoretically grounded and case-study based readings. Students also have the opportunity for hands-on experience with collections through a final exhibition project.

Shared Competencies: Critical and Creative Thinking (<https://coursecatalog.syracuse.edu/shared-competencies/critical-and-creative-thinking/>)

**MUS 507 Digital Collections Management & Preservation (3 Credits)**

*Design*

Course explores the creation, organization, and preservation of digital collections. Born-digital, digital surrogate, and archival assets will be defined and discussed as they relate to museum collections and cultural heritage.

Repeatable

Prereq: MUS 607 or MUS 407

**MUS 508 Identifying Materials, Processes & Techniques (3 Credits)**

*Design*

Students will examine, identify, and understand various techniques and materials used in the wide range of objects that populate permanent collections, an essential skill for museum collection professionals, curators, and historians.