ILLUSTRATION AND ANIMATION, BFA

Contact

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Faculty

Robert Dacey, Ginny Hsu, Frank Cammuso, Deborah Donhe, Steven Ellis, Phil McAndrew

Program Description

The Illustration and Animation BFA focuses both on developing your individual artistic skills and vision and helping you find your place in the dynamic industries served by the deeply connected disciplines of Illustration and animation. In wide-ranging courses from the fundamentals of figure drawing to investigation high end visual effects workflows and the emerging techniques of artificial intelligence, we take a hands-on, studio-based approach. you will have many opportunities to work on both individual and ambitious group projects to help you develop the skills to improve as an artist and to start your career. There are multiple opportunities to study off campus, including a recommended abroad semester in junior year, and a dedicated semester program at our Los Angeles campus in senior year where you will engage with supportive alumni and work as an intern at a relevant company. Our course offerings and faculty give you the rigor and freedom to discover your unique skills and passions and to turn those into a rewarding career.

Student Learning Outcomes

1. Demonstrate fundamental skill in traditional and digital media
2. Establish a distinct and unique personal style
3. Display professional level competency in the timely conceptual planning and final execution of their illustrations
4. Create illustrations with specifically articulated professional goals: towards the entertainment industry, editorial publications, in sequential work and / or graphic work
5. Build a professional presence on a multitude of platforms: online, in a physical portfolio and through self-promotional campaigns
6. Apply historical and current perspectives in contextualizing practice

Program Requirements

Code	Title	Credits
University Wide Requirement		
FYS 101	First Year Seminar	1
ENG 145	Reading Popular Culture	3
Academic Requirements (6 cr)		
WRT 105	Studio 1: Practices of Academic Writing	3
WRT 205	Studio 2: Critical Research and Writing	3
Major Studio Requirements (60cr):		**60**
Core Requirements:		
IAN 101	Storytelling	
IAN 102	Illustration Foundations	
IAN 103	Art and Craft of Animation	
IAN 104	Introduction to 3D Animation	
IAN 273	Drawing for Illustration	
IAN 204	Intermediate 3D Animation	
IAN 256	Intro to Digital Illustration	
IAN 491	Senior Project I	
IAN 492	Senior Project II	
Major Studios (choose 11 courses or 33 cr):		
IAN 105	Introduction to Multimedia	
IAN 205	Introduction to Programming for Visual Art	
IAN 230	Topics in Computer Gaming I	
IAN 330	Topics in Computer Gaming II	
IAN 251	Introduction to Illustration I	
IAN 252	Introduction to Illustration II	
IAN 253	Media Arts Techniques I	
IAN 254	Media Arts Techniques II	
IAN 256	Intro to Digital Illustration	
IAN 351	Intermediate Illustration I	
IAN 352	Intermediate Illustration II	
IAN 353	Illustration Research Problems	
IAN 201	Storyboarding	
IAN 211	2D Animation	
IAN 303	Advanced Animation	
IAN 403	Animation Workshop I	
IAN 503	Animation Workshop II	
IAN 411	Visual Effects Workshop I	
IAN 511	Visual Effects Workshop II	
ILL 455	Illustration Concepts: Editorial Focus	
ILL 456	Illustration Concepts: Sequential Focus	
ILL 457	Illustration Concepts: Visual Development Focus	
ILL 458	Illustration Concepts: Product Focus	
IAN 470	Experience Credit	
IAN 490	Independent Study	
IAN 530	Special Topics in Digital Art	
Studio Electives (12cr)		**12**
Art History (12cr)		*12*
IAN 255	History of Illustration	
IAN 355	History of Comics	
IAN 415	History of Animation	
AIC 340	Visiting Artist Lecture Series (1 cr, take 3 semesters)	
Liberal Arts and Sciences (9cr)		*9*
Academic Electives (18 cr)		*18*

Total Credits Required: 121

Degree Awarded: BFA in Illustration and Animation

Undergraduate University Requirements

The following requirements and experiences apply to all Syracuse University Undergraduate matriculated degree programs.

- IDEA Course Requirement (https://coursecatalog.syracuse.edu/undergraduate/university-requirements/idea-course-requirement/)
- First Year Seminar (https://coursecatalog.syracuse.edu/undergraduate/university-requirements/first-year-seminar/)