ENVIRONMENTAL AND INTERIOR DESIGN, BFA

Contact

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Faculty

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Description

Through the exploration of the art and architecture of environmental design, students solve problems in a broad range of built environments. Students work closely with faculty in a studio environment similar to the professional design office experience. The curriculum and projects support the professional, multidisciplinary philosophy and foster the creation of humane, sustainable environments for people. Visualization and communications skills, as well as a strong technical component, provide a basis for the education of designers who will become creative problem solvers and leaders in various fields of interior design.

Students receive a broad liberal arts education in conjunction with studio courses in fine arts to complement their work in environmental and interior design. A sensitivity to the concerns of people, sustainable design practices and an understanding of the business of design contribute to their overall competence. Individual work experience and actual collaborative projects in the community and with industry expose students to current and future issues.

The program shares courses, design laboratories, and studios with other disciplines in the School of Design and maintains a close relationship with professional designers, design societies, and manufacturers. Students and the program have received many national and international design awards. The program is accredited by the Council for Interior Design Accreditation (CIDA).

Student Learning Outcomes

1. Demonstrate critical thinking and application of principles, precedents, theories, diverse methodologies, and analysis in the design process, integrating research to inform design decisions
2. Demonstrate knowledge and effective application of programming, space-planning, and spatial design skills in developing solutions for an environmental and interior design problem
3. Demonstrate competency in drawing and graphic standards, and visual communication through the use of analog and digital tools, while applying industry standards to effectively convey design concepts
4. Demonstrate the inclusion of human-centered design practices that address diverse user needs, responding to social, cultural, historical, and economic contexts that influence the experience and sustainability of built environments
5. Demonstrate the ability to critically assess and reflect on key aspects of design as creative process and outcome

Program Requirements

Code	Title	Credits
Major Requirements		
DES 101	Digital Tools for Designers I	3
DES 102	Digital Tools for Designers II	3
DES 103	Analog Design Tools	3
EDI 104	Fundamentals of Environmental + Interior Design	3
EDI 144	Drafting for Designers	3
EDI 251	Environmental Design I	3
EDI 252	Environmental Design II	3
EDI 253	Design Presentation and Techniques I	3
EDI 254	Design Presentation and Techniques II	3
EDI 255	Environmental Factors I	3
EDI 256	Environmental Factors II	3
EDI 351	Environmental Design III	3
DES 304	Collaborative Design	3
EDI 353	Environmental Factors III	3
EDI 354	Professional Practice for Designers	3
DES 451	Community Projects Studio	3
EDI 452	Environmental Design Capstone Project	6
Art History Requirements		
DES 113	History of Modern Design: 1850-Present	3
DES 114	Design, Cultural Traditions and the Environment	3
DES 248	Design Issues	3
Art/Design History Elective		3
Art/Design History Elective		3
Academic Requirements		
WRT 105	Studio 1: Practices of Academic Writing	3
WRT 205	Studio 2: Critical Research and Writing	3
Liberal Arts and Sciences Electives*		
Academic electives are most courses offered outside of art, design, or transmedia (for example, courses offered in CRS, Arts and Sciences, Whitman, and other colleges outside of VPA). These academic courses usually have non-art-related content, such as math, natural sciences, astronomy, global history, political science, psychology, and entrepreneurship, and languages at the 100-level, among others.		23
*The required 23 credits should consist of 12 credits of Liberal Arts & Sciences Electives, and 11 credits of Academic Electives.		
You can find a comprehensive list of courses that count here. (https://vpa.syr.edu/student-services/advising/)		
Studio Electives		
Studio electives are courses usually offered in VPA through art, design, or transmedia. The content of the courses directly relates to the preparation of students for professional careers in art, design, and transmedia. The course content includes, but is not limited to, conceptualization, process, product, and critique of creative work in studio practice. These courses meet for a much longer time, for a minimum of four hours per week for the duration of the semester. Usual meeting patterns are: the class meets once per week for four + hours, or the class meets twice per week, usually for two or more hours each.		21

You can find a comprehensive list of courses that count here. (https://vpa.syr.edu/student-services/advising/)

Total Credits   **119**

Study Abroad

Students are encouraged to spend a semester abroad in their junior year at the SU Center in London, UK or in Florence, Italy. or working on special projects and internships in Syracuse and around the world. Please refer to the SUAbroad website for eligibility and application criteria.

Degree Awarded: BFA in Environmental and Interior Design

Undergraduate University Requirements

The following requirements and experiences apply to all Syracuse University Undergraduate matriculated degree programs.

- IDEA Course Requirement (https://coursecatalog.syracuse.edu/undergraduate/idea-course-requirement/)
- First Year Seminar (https://coursecatalog.syracuse.edu/undergraduate/courses/fys/)